

2014 Pearl Vodka Darts - Tournament of Champions (TOC)

Provided by: Partners Promoting Darts (PPD) member operating companies. The PPD is comprised of progressive dart league and amusement machine operating companies nationwide. www.dartstoc.com

Revised: 5/23/14: Addition of board fees to entry fees.

Revised: 7/3/13: Vouchers for all contest including Doubles and Triples. TOC Qualifier vouchers require MPR and/or PPD statistics to be at or above minimum standards. Use of best know statistic including tournament statistics from prior tournaments attended for registration for all PVD TOC flighted contests.

What, when, and where:

What: A five-day \$350,000 ADDED darting event with:

- **Two (2) \$116,300 sponsored “Finale events” (one for men and one for Women) = \$232,600 sponsor provided payouts on one day. Payouts to entire Finale field, even last place @ \$1,200 to the 64th place team and \$20,000 paid to the 1st place team. NO ENTRY FEE. See: “Earning a Finale voucher” on page 2, below and “general information about voucher system, registration and event formats” on page 6 below.**
- **Thirty-two (32) \$1,375 sponsor added-money “Qualifier contests” (sixteen contest for men and sixteen for women) = \$44,000 added to 100% payback payouts on these 32 contests leading up to the Finales. The top 8 players from each Qualifier advance for FREE to compete in one of the \$116,300 “Blind Draw Doubles” Finales. Qualifier entry fee is \$100. Each qualifier pays \$500 to the winner and every position at least \$120 including last place, essentially making qualifier entry fee FREE even when counting quarters for the machine. See: “Earning a Qualifier voucher” on page 2 and 3, below, Finale information on page 2 below and “general information about voucher system, registration and event formats” on page 6 below.**
- **Twenty (20) \$1,500 added-money “Flighted Doubles” team contests (ten “Open Doubles” and ten “Mixed doubles”) = \$30,000 added to 100% payback payouts to top 25% of field. Flighted competition = fair for all skill levels. Open to all eligible PPD league players nationwide. \$30 entry fee per person per contest = \$60 per team. See: “Flighted contest” information on page 4, below and “general information about registration and event formats” on page 6 below.**
- **Twenty (20) \$2,250 added-money “Flighted Triples” team contests (ten “Open Triples” and ten “Mixed Triples”) = \$45,000 added to 100% payback payouts to top 25% of field. Flighted competition = fair for all skill levels. Open to all eligible PPD league players nationwide. \$30 entry fee per person per contest = \$90 per team. See: “Flighted contest” information on page 4, below and “general information about registration and event formats” on page 6 below.**
- **Board Fees:** In addition to entry fees described above a \$10 board fee per player, per entry is required at time of registration. Boards are prepaid for all events.

When: Saturday October 18, – Wednesday October 22, 2014.

Where: Kansas City Missouri @ The KCI Exposition Center. This venue is near the KC International Airport to evenly share travel time and costs for all who attend from across America.

Earn your way into a Finale:

Finale payouts: \$232,600 total payout with \$116,300 for Men and \$116,300 for Women.

A Finale for each gender. Each Finale consist of 128 players:

Eight (8) players from each of the sixteen (16) qualifiers = 128 players of each gender. **BLIND-DRAWN DOUBLES (2-PLAYER) TEAMS**; in a 64 position, **TRIPLE-ELIMINATION** bracket. Separate Finale for Men and Women.

Position	Sponsor provided payout per "Team"	
1st	\$20,000 for Men	- and - \$20,000 for Women
2nd	\$10,000 for Men	- and - \$10,000 for Women
3rd	\$5,000 for Men	- and - \$5,000 for Women
4th	\$3,500 for Men	- and - \$3,500for Women
5 th	\$3,000 for Men	- and - \$3,000 for Women
6th	\$2,500 for Men	- and - \$2,500 for Women
7 th	\$2,250 for Men	- and - \$2,250 for Women
8 th	\$2,000 for Men	- and - \$2,000 for Women
9 th	\$1,750 for Men	- and - \$1,750 for Women
10th	\$1,500 for Men	- and - \$1,500 for Women
11 – 64th	\$1,200 for Men	- and - \$1,200 for Women

Earning a Qualifier voucher: Qualifier vouchers (Saturday, Sunday, Monday and Tuesday) @ 512 for both male and female players = 1,024 total qualifier vouchers to issue: Qualifier vouchers entitle players to register to compete in **ONE (1)** of sixteen **Saturday through Tuesday** qualifier tournaments. Each Qualifier contest is a thirty-two **(32) person, TRIPLE-ELIMINATION, SINGLES** contests. Each qualifier contest is 100% payback and has \$1,375 added to payouts. The top 8 players from each qualifier advance to a **Wednesday** Finale.

Qualifier vouchers can be issued to any player a PPD league operator certifies competed in dart league on dartboards owned by the league operator with minimum standards as follows:

Qualifier voucher player requirements: The **league operator** certifies the player has participated in a minimum of **350 league and or tournament** games by **11:59 PM July 14, 2014** in any combination of cricket and O1 where the league operator has retained statistics that can be shared with officials, which statistics demonstrate the player has achieved a minimum average Mark Per Round (MPR) or Point Per Dart (PPD) (Open/In Open/Out games only) of:

For Men: 2.5 MPR or 25 PPD, or higher standards as may be established by the local PPD league operator.

For Women: 1.65 MPR or 16.5 PPD, or higher standards as may be established by the local PPD league operator.

Note #1: PPD will post the highest known average for each player. A player's current best statistic from one of three sources. A) Player's current best league stat, which stat contains at least 24 league games of cricket or O1- Open/In Open/Out games. B) Player's history average from all league data. C) Player previous PPD tournament stat, which stat contains at least 180 darts thrown during tournament competition.

Note #2: Each PPD **operator/vendor** has the option to increase player voucher requirements above PPD set standards. An **operator** may require higher statistical skill levels, more league games played, more nights of league play, or any other higher standard. Please see your local PPD league operator to confirm local requirement details.

IMPORTANT! Please also see “General information about voucher system, registration and event formats” beginning on page 6 below.

Qualifier payouts with \$1,375 added to each of 32 brackets (16 for women and 16 for men). Total added to qualifiers = \$44,000 Note: last place pays back same as \$100 entry fee plus money to cover coin-drop for dart machines. In reality, qualifier entry fee is free.

Place	Payout/Prize per person
1st	\$500 and entry to Finale
2nd	\$300 and entry to Finale
3rd	\$200 and entry to Finale
4th	\$150 and entry to Finale
5th	\$145 and entry to Finale
6th	\$140 and entry to Finale
7th	\$130 and entry to Finale
8th	\$130 and entry to Finale
9th-32nd	\$120 plus 9th place is a "Wild Card"

Wild Card TOC Finale entry drawn from Qualifiers: If there are absent players at the Finale 10 am **Wednesday** forfeit time, absent players will be eliminated except that should there be an odd number of total players, leaving one player without a partner, then a **wildcard** entry will be selected to complete the final team for the Men’s or Women’s Finale.

One male Qualifier player and one female Qualifier player may be selected at random from all 16, 9th place finishers from each gender’s qualifiers as the wild card entry to replace a missing player in a \$116,300 TOC Finale. The 9th place players in attendance will be placed into a drawing with the wild card entry drawn at random at that time (10am Wednesday) if a wild card is needed due to a no-show.

Earning a Doubles or Triples (Flighted contest) voucher: Doubles or Triples vouchers (Saturday, Sunday, Monday and Tuesday) @ 3,200 to issue: Doubles and Triples vouchers entitle players to register to compete in **ONE (1)** of the **Saturday through Tuesday Doubles or Triples tournaments (32-person TRIPLE-ELIMINATION flighted bracket contests)**. Each contest is 100% payback and has \$1500 added to each flight/bracket for Doubles and \$2,250 added to each Triples flight/bracket (based upon full flights).

Flighted contest information: \$75,000 total added to “Flighted” competition (based on full flights) Saturday through Tuesday. For all skill-level players certified by a PPD operator to have competed in dart league on dartboards owned by the league operator with minimum standards as follows:

The PPD **league operator** certifies the player has participated in a minimum of **200 league and or tournament** games **by 11:59 PM July 14, 2014** in any combination of cricket and 01 where the league operator has retained statistics that can be shared with PPD officials.

NOTE: Each PPD **operator** has the option to increase player requirements above PPD set standards. An **operator** may require higher statistical skill levels, more league games played, more nights of league play, or any other higher standard an operator may determine. Please see your local PPD league operator to confirm local requirement details.

Please also see “General information about voucher system, registration and event formats” on page 6 below.

Flighted Doubles and Triples contests on Saturday through Tuesday at 9:00 am and 4 pm each day as follows:

Saturday and Monday @ 9:00 am “forfeit time” - “Mixed Doubles”: 100% payback plus \$1,500 added to each of **five flights (based on full flights)**. Requires one male and one female player. Five flights based upon skill **stats gathered from prior league and or tournament play**. Each flight is a 32 position, triple elimination bracket. One (1) non-capped flight and four (4) capped at **49 ppd** or below. \$60 per team entry fee. Pre-registration and pre-payment required. Registration is open September 1 through October 10th, **2014**. See website to register.

Mixed Doubles and Open Doubles Payouts

One (1) non-capped Flight and four (4) capped flights at 49 ppd or less offered at each scheduled time.

Prize pool per flight**(based on full flights):**

Added Money: \$1500

Entry Fees based upon full flights: $32 \times \$60 = \1920

Total Pool: \$3420

1st - \$1000

2nd - \$750

3rd - \$500

4th - \$400

5th - \$300

6th - \$200

7th - \$150

8th - \$120

Saturday and Monday @ 4:00 pm “forfeit time” - “Mixed Triples”: 100% payback plus \$2,250 added to each of **five flights (based on full flights)**. Requires at least one female player. Five flights based upon skill **stats gathered from prior league and or tournament play**. Each flight is a 32 position, triple elimination bracket. One (1) non-capped flight and three (3) capped at **69 ppd** or below. \$90 per team entry fee. Pre-registration and pre-payment required. Registration is open September 1 through October 10th, **2014**. see website to register.

Mixed Triples and Open Triples Payouts

One (1) non-capped Flight and four (4) capped flights at 69 ppd or less offered at each scheduled time.

Prize pool per flight **(based on full flights):**

Added Money: \$2250

Entry Fees based upon full flights: $32 \times \$90 = \2880

Total Pool: \$5130

1st - \$1500

2nd - \$1200

3rd - \$750
4th - \$600
5th - \$450
6th - \$300
7th - \$180
8th - \$150

Sunday and Tuesday @ 9:00 am “forfeit time” - “Open Doubles”: 100% payback plus \$1,500 added to each of five flights(based on full flights). Any gender combination of two players. Four flights based upon skill stats gathered from prior league and or tournament play. Each flight is a 32 position, triple elimination bracket. One (1) non-capped flight and three (3) capped at **49 ppd** or below. \$60 per team entry fee. Pre-registration and pre-payment required. Registration is open September 1 through October 10th, **2014**. See website to register.

Sunday and Tuesday @ 4:00 pm “forfeit time” - “Open Triples”: 100% payback plus \$2,250 added to each of five flights(based on full flights). Any gender combination of three players. Four flights based upon skill stats gathered from prior league and or tournament play. Each flight is a 32 position, triple elimination bracket. One (1) non-capped flight and three (3) capped at **69 ppd** or below. \$90 per team entry fee. Pre-registration and pre-payment required. Registration is open September 1 through October 10th, **2014**. See website to register.

Note: to prevent double event registration, players who register for a morning Qualifier will not be allowed to register for a Doubles event on the same day and likewise for the afternoon Qualifiers and Triples events on the same day.

General information about voucher system, registration and event formats: Each sponsor (PPD operating company) is entitled to award three types of non-transferrable vouchers for both men and women in their area.

Qualifier vouchers @ 1,024 as follows: 1,024 individuals (512 men and 512 women) will earn a voucher to participate in a \$1,375 added money Qualifier and from each qualifier the top eight (8) players will advance to a \$116,300 Finale. There are four (4) qualifier events for both men and women during each of the first four days of the TOC. This equates to 32 qualifiers in all. There are 32 entries in each qualifier. $32 \times 32 = 1,024$ total Qualifier vouchers. Each Qualifier contest is Triple Elimination.

Doubles/Triples vouchers @ 3,200 as follows: All league players with more than 200 games may utilize doubles and Triples vouchers to participate in a \$1,500 and \$2,250 added per flight contest. There are five (5) brackets/flights of doubles and Triples contests each morning and each evening on each of the first four days of the TOC. This equates to 20 brackets/flights of each in all. There are 32 entries in each bracket/flight. $20 \times 32 \times \text{doubles} = 1,280$ total Doubles vouchers and $20 \times 32 \times \text{Triples} = 1,920$ Triples vouchers. Each contest/bracket is Triple Elimination.

Voucher allotments: Vouchers are distributed to PPD operators proportionate to the amount of sanctioning fees paid by each local PPD league operator. Vouchers are available to players in states all across America (contingent upon meeting player qualifications and having a sanctioning operator/vendor member in the area). See "where can I play" link at www.dartstoc.com to find your nearest participating PPD dart league operator.

www.dartstoc.com : To facilitate the voucher system and tournament registration; a secure website is used to provide each PPD league operator a method to electronically issue vouchers for their players. When a player voucher is issued, the player's name then appears on a corresponding eligible player list for registering to compete at the TOC. Players will then electronically register themselves for the TOC and remit their entry fees for all events selected by the player.

Issuing vouchers to players: League operators issue vouchers electronically. **Starting at 8 am central time August 1, through 4 pm central time on September 30 via operator control "portal" at www.dartstoc.com** . In addition to issuing vouchers, League operators may also:

Register their voucher recipients for Qualifiers, Doubles or Triples. Registering players for all events requires payment of entry fee and inclusion of all required player details. Registration for each Qualifier timeslot is first come first served.

Edit voucher recipients (re-issue a voucher by deleting a player and replacing them with another).

Transfer (sell or trade) any or all of their vouchers to other PPD operators.

Player Registration: All player entries in all TOC contest are required to be pre-registered through the www.dartstoc.com website along with the appropriate corresponding entry fee pre-paid through the website using PayPal services. Regular player registration begins at **8 am central time on August 1, 2014** and continues **through 4 pm central time on September 30, 2014**. Player registration for each Qualifier timeslot and all flighted event timeslots is first come first served.

Bonus Player Registration: Bonus registration begins at **10:00 am central time on October 1st** and lasts **through 4 pm central time on October 10th**. This 10-day Bonus registration period is provided to prevent byes in any Qualifier, which is important to ensure only the most skilled players will advance to a Finale to be randomly partnered with others who have likewise proven ability through Qualifier competition. During Bonus Registration, voucher holders may register to fill an open position in a Qualifier that would otherwise have contained a bye. Limited to one (1) additional Qualifier entry, per voucher holder, per day, until all Qualifier bye positions are filled. Note: With the intent of Bonus Registration to avoid byes in Qualifiers, a Qualifier in a timeslot having no entries at the end of Regular Registration is terminated to ensure the intent of Bonus Registration is accomplished instead of potentially leaving byes in two partially filled Qualifiers in a timeslot. A terminated Qualifier will result in 4 randomly placed byes advance to the Finale bracket.

Voucher Reservation system: An operator selectable option, where each can choose to "reserve" their share of vouchers prior to the August 1st, start of voucher distribution and player registration.

The voucher reservation system is available to each PPD operator to ensure the operator has equal distribution of vouchers across all eight (8) Qualifiers – to reduce the odds of too many of any one operator's players being in the same Qualifier contest. An operator who wishes to reserve vouchers will do so by selecting and recording that decision via the

operator “voucher management” portal at www.dartstoc.com. “Voucher reservation” may be selected by the operator between July 15 and July 31

For example: An operator with fifteen (15) Qualifier vouchers who elects to reserve vouchers - the system will automatically reserve one (1) roster position in each of the eight (8) Qualifiers because, for this example, there are more than eight (8) vouchers to reserve. Then, the system will require the operator to select a Qualifier for each of the remaining seven (7) vouchers to be reserved. The result for the operator in this example is a reservation of two (2) roster positions in seven (7) of the eight (8) Qualifiers and one (1) reservation in one (1) Qualifier with all fifteen (15) voucher positions reserved.

Entry conflict priority: Should registering in an additional qualifier during Bonus registration create a conflict with a previously paid Doubles or Triples contest the registration system will place priority on the Qualifier and remove the player entry from the conflicting Doubles or Triples event.

Using subs at a Doubles or Triples contest: Subs are allowed in the Doubles and Triples contest provided the substituting player is equal to or lower than the player that is missing and providing the substitution is done prior to the posted forfeit time.

Top players can earn more than one Finale entry to win more Finale money and create byes in the Finale bracket: Players are allowed to compete to earn multiple Finale entries – in several scenarios.

1, Players may be issued more than one Qualifier voucher from their local PPD operator.

2, Qualifier voucher holders may register for other non-utilized qualifier positions in more than one qualifier by registering to compete during the **Bonus registration period**; limited to one (1) qualifier entry per day until all qualifier positions are filled and on a first come first served basis.

As shown in the Finale payouts, every position pays at least \$1,200 to the team including last place. Any player who earns a second [or more] entries to a **Wednesday** Finale will become the owner of a share of any byes created and as such will share a portion of the payout for any byes created. For example: A player who is awarded an extra Qualifier voucher(s) from their operator may register to compete in multiple qualifiers, or a player may register for an extra Qualifier during the bonus registration period (if any remain available). If that player then finishes in the top 8 of more than one of those other qualifiers, contributing to the creation of one half (1/2) Finale bye and presuming there is at least one other multi-entry to make an even bye, then, the player will earn an additional \$600 in Finale prize money in addition to any and all other money the player wins in the qualifiers and in the Finale. Note: should there be an odd number of multi-entry winners, PPD officials will require an even number of byes to ensure no single player with a valid Finale entry is turned away. In this example, we will divide all bye money between the multi-entry players proportionate to their number of Finale entries earned. If only one person were to earn a 1/2 bye, we will pay that person and draw a wildcard to field the finale team so as not to turn away the one odd-team missing a person.

Formats for all events:

Triple Elimination: Triple elimination brackets contain a “Winner’s side”, “Survivor’s side” and “Loser’s side” on each bracket. Everyone must be beaten three (3) times to be eliminated.

Player shooting order: The “League feature” is used for all tournament games. Player shooting order is selected in the league set-up for each game played in the contest prior to the start of each game. Shooting order is determined by the players on a team at that time. Player shooting order may be changed during a match, but not during a game. Once a game has been started the game must be completed with the shooting order selected unless all players on both teams agree there was a mistake in the game set-up, in which case PPD officials will re-set the machine.

CRICKET REMINDER: all Cricket games cut off at 20 rounds! Be aware of this in determining game strategy.

Freeze rule: A player may not take a game out if their partner’s score is higher than the combined score of the two opposing players. If a player’s partner’s score is equal to or less than the combined score of the two opposing players, that player may take the game out. If a player reaches zero when he/she is “frozen”, the win is credited to the opposing team.

The Shooters Advantage: A dart that sticks in a mark but does not register that mark, will be manually scored by an official. A dart that “flights” a beneficial mark on the way in, but sticks elsewhere, will not be manually un-scored. To apply the Shooters advantage rule: the match must be stopped. All darts must be left exactly as thrown until verified and scored by a PPD official. If the darts are removed, the score displayed will remain.

Event Formats and Corking Instructions as found below are also printed on the back of all score sheets.

Men’s Qualifiers:

Winner’s Side: Race to two, Cricket

Added games on the Winner’s Side Round 4, the four (4) undefeated teams will play race to four (4);

Round 5, the two (2) undefeated teams will play race to five (5);

Round 6, Championship match will revert back to race to two (2)

Survivor’s Side: Race to two, Cricket, and tiebreaker is 501.

Loser’s Side: One game of 701.

Corking: Flip a coin. Winner of coin toss chooses “to see or show” game #1. Winner of Cork starts game #1. Game #2 and beyond: loser of previous game starts, until match tiebreaker, if needed. Match tiebreaker game: loser of previous game chooses to see or show the cork. Winner of cork starts tiebreaker game.

Women’s Qualifiers:

Winner’s Side: Race to two, Cricket

Added games on the Winner’s Side Round 4, the four (4) undefeated teams will play race to four (4);

Round 5, the two (2) undefeated teams will play race to five (5);

Round 6, Championship match will revert back to race to two (2)

Survivor’s Side: Race to two, Cricket, 501, and tiebreaker is 301.

Loser’s Side: One game of 701.

Corking: Flip a coin. Winner of coin toss chooses “to see or show” game #1. Winner of Cork starts game #1. Game #2 and beyond: loser of previous game starts, until match tiebreaker, if needed. Match tiebreaker game: loser of previous game chooses to see or show the cork. Winner of cork starts tiebreaker game.

Mixed and Open Doubles:

Winner’s Side: Race to two, 501, Cricket, 501

Added games on the Winner’s Side Round 4. The four (4) undefeated teams play race to four (4) same game rotation,

Round 5, the two (2) undefeated teams will play race to five (5) same game rotation,

Round 6, Championship match will revert back to race to two (2).

Survivor’s Side: Race to two, 501.

Loser’s Side: One game of 701.

Corking: Flip a coin. Winner of coin toss chooses “to see or show” game #1. Winner of Cork starts game #1. Game #2 and beyond: loser of previous game starts, until match tiebreaker, if needed. Match tiebreaker game: loser of previous game chooses to see or show the cork. Winner of cork starts tiebreaker game.

Mixed and Open Triples:

Winner’s Side: Race to two, 501.

Added games on the Winner’s Side Round 4. The four (4) undefeated teams play race to four (4),

Round 5, the two (2) undefeated teams will play race to five (5),

Round 6, Championship match will revert back to race to two (2).

Survivor's Side: Race to two, 501.

Loser's Side: One game of 701.

Corking: Flip a coin. Winner of coin toss chooses "to see or show" game #1. Winner of Cork starts game #1. Game #2 and beyond: loser of previous game starts, until match tiebreaker, if needed. Match tiebreaker game: loser of previous game chooses to see or show the cork. Winner of cork starts tiebreaker game.

Men's Finale:

Winner's Side: Race to two 501 Freeze/Cricket/Choice

Added games on the Winner's Side @ Round 4, the four (4) undefeated teams will play race to four (4);

Round 5, the two (2) undefeated teams will play race to five (5);

Round 6, Championship match will revert back to race to two (2)

Survivor's Side: Race to two 501 oi/oo/Cricket/ChoiceGame.

Loser's Side: One Game 701.

Finale Corking: Flip a coin. Winner of coin toss chooses "to see or show" game #1. Winner of Cork starts game #1. Game #2 and beyond: loser of previous game starts, until match tiebreaker, if needed.

Finale Tiebreaker: Winners Side. Loser of previous game chooses to see or show the cork. Winner of cork can choose the game (Freeze or Cricket) OR to start the match.

Finale Tiebreaker: Survivors Side. Loser of previous game chooses to see or show the cork. Winner of cork can choose the game (501 oi/oo or Cricket) OR to start the match.

Women's Finale:

Winner's Side: Race to two 501 Freeze/Cricket/Choice

Added games on the Winner's Side Round 4, the four (4) undefeated teams will play race to four (4);

Round 5, the two (2) undefeated teams will play race to five (5);

Round 6, Championship match will revert back to race to two (2)

Survivor's Side: Race to two 501 oi/oo/Cricket/Choice.

Loser's Side: One Game 701.

Finale Corking: Flip a coin. Winner of coin toss chooses "to see or show" game #1. Winner of Cork starts game #1. Game #2 and beyond: loser of previous game starts, until match tiebreaker, if needed.

Finale Tiebreaker: Winners Side: Loser of previous game chooses to see or show the cork. Winner of cork can choose the game (Freeze or Cricket) OR to start the match.

Finale Tiebreaker: Survivors Side: Loser of previous game chooses to see or show the cork. Winner of cork can choose the game (501 oi/oo or Cricket) OR to start the match.

!!! VERY IMPORTANT INFORMATION: Children under the age of 13 **ARE NOT ALLOWED** in the tournament hall. Children 14 and older must be in the presence of a responsible, non-drinking adult.

Player Etiquette, Good Sportsmanship and Ethics

Players are required to conduct themselves in a positive manner at all times.

Misguided competitiveness is not an excuse! Drinking is not an excuse!

- Do not remove scoresheet from tournament hall – violators are subject to match forfeiture, ejection of event (s) and/or future tournament privileges.
- Be prepared to throw when it's your turn; do not delay the match for any reason.
- Loitering/drinking/tailgating in the parking lot is strictly prohibited – violators are subject to ejection of events(s) and/or future tournament privileges.
- Absolutely NO OUTSIDE FOOD or DRINKS permitted! Items will be confiscated and discarded.

Please Note: Rules are meant to provide a foundation for an enjoyable experience playing darts. Please never use any rule out of the context for which it was written, in doing so you may be causing more problems than the rule was originally meant to help prevent. Never allow misplaced competitiveness to over shadow common sense and good sportsmanship. THROW DARTS, RELAX AND HAVE FUN!!!!

A team that is expelled from league or tournament may be expelled from the league or tournaments for no less than one year (at PPD discretion).

NOTE: PPD officials will not tolerate poor sportsmanship or unethical conduct! Any negative, aggressive or abusive behavior of any kind will result in penalty. We reserve the right to address any misconduct once reported stemming from any darting activity including but not limited to: tournament play, league match play or any other sanctioned league function. Bad behavior will result in disciplinary action and/or expulsion from this program.