

2019 Darts - Tournament of Champions (TOC)

DRAFT- Updated 3/6/2019

Provided by: Partners Promoting Darts (PPD) member operating companies. The PPD is comprised of progressive dart league and amusement machine operating companies nationwide. www.dartstoc.com

What, when, and where:

What: A Five (5) Day Event with money-added tournaments each day.

When: Saturday October 12, – Wednesday October 16, 2019.

Where: Kansas City Missouri @ The KCI Exposition Center. Adjacent to the KC International Airport. This venue provides for evenly shared travel time and costs for attendees from across North America.

See flyer: http://dartstoc.com/2019/2019_TOC%20FLYER.jpg

I. \$165,200 added Men's and Women's Elite Finales:

- a. \$100,000 added to the Men's Elite Finale and \$65,200 added to the Women's Elite Finale.
- b. Elite Finales are 100% sponsor added money provided by the PPD.

1. All Elite Finale entries are earned by advancing from Pre-Qualifier tournaments.

- a. NO ENTRY FEE. Advancing to an Elite Finale is FREE.

2. Elite Finale payout is \$20,000 to the 1st place team and payouts extend all the way to last place with \$800 paid to the last place team. See 2019 PPD flyer for details of each positional payout.

3. Every PPD player who earns a qualifier voucher is guaranteed to win money at TOC in a Finale. Players earn their spot in 1 of 4 Finale events by competing in a Qualifier event. Qualifier players that do not place high enough in a Qualifier event to participate in their genders Elite Finale remain eligible to compete in either the Master, Pro or Semi-Pro Finale's at TOC, where payouts extend all the way to last place.

4. The Men's Elite Finale bracket consists of 128 men on 64 teams. The Women's Elite Finale consists of 96 women on 48 teams.

5. Elite Finale participants are paired using a randomizing computerized system.

6. Elite Finale substitution scenarios on Finale day:

- a. When an even number of players is absent, the remaining players, the players whose partners are absent, are paired together by random draw to create (a) new team(s). The missing team(s) is converted to (a) bye(s). Then, the newly formed team(s) and the missing team(s) is placed onto the effected bracket positions by random draw.

- b. When an odd number of players is absent, the highest rated player (willing to move) from the Master Finale is moved up to compete in the Elite Finale. When only one team is involved, the Master player is placed on that team. When more than one team is involved, the remaining players, the players

whose partners are absent, and the Master player; are all paired by random draw to create new teams. The missing teams are converted to byes. Then, the newly formed teams and the missing teams is placed onto the effected bracket positions by random draw.

7. Triple Elimination, gender specific formats:

Men's Elite Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Freeze. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

Women's Elite Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Stacked. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

II. \$70,700 added Men's and Women's Master Finales:

1. Master Finale payouts include entry fees of \$100 per player & \$10 greens fee plus \$46,200 added to Men's Master Finale and \$24,500 added to Women's Master Finale. Players earn their position in a Master Finale by advancing from a Qualifier event.

2. Every PPD player who earns a qualifier voucher is guaranteed to win money at TOC in a Finale. Players earn their spot in 1 of 4 Finale events by competing in a Qualifier event. Qualifier players that do not place high enough in a Qualifier event to participate in their genders Elite Finale remain eligible to compete in either the Master, Pro or Semi-Pro Finale's at TOC, where payouts extend all the way to last place.

3. Payouts for Men's Master Finale is \$10,000 for 1st Place and descend all the way to last place paying \$600. Payouts for Women's Master Finale is \$8,000 for 1st Place and descend all the way to last place paying \$500. See 2019 TOC flyer for details of each position payout.

4. The Men's Master Finale bracket consists of 128 men on 64 teams. The Women's Master Finale consists of 96 women on 48 teams.

5. Master Finale participants are paired using a randomizing computerized system.

6. Master Finale substitution scenarios on Finale day:

a. When an even number of players is absent, the remaining players, the players whose partners are absent, are paired together by random draw to create (a) new team(s). The missing team(s) is converted to (a) bye(s). Then, the newly formed team(s) and the missing team(s) is placed onto the effected bracket positions by random draw.

b. When an odd number of players is absent, the highest rated player (willing to move) from the Pro Finale is moved up to compete in the Master Finale. When only one team is involved, the Pro player is placed on that team. When more than one team is involved, the remaining players, the players whose partners are absent, and the Pro player; are all paired by random draw to create new teams. The

missing teams are converted to byes. Then, the newly formed teams and the missing teams is placed onto the effected bracket positions by random draw.

7. Triple Elimination, gender specific formats:

Men's Master Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Freeze. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

Women's Master Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Stacked. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

III. \$38,900 added Men's and Women's Pro Finales:

1. Pro Finale payouts include entry fees of \$100 per player & \$10 greens fee plus \$27,000 added to Men's Pro Finale and \$11,900 added to Women's Pro Finale. Players earn their position in a Pro Finale by advancing from a Qualifier event.

2. Every PPD player who earns a qualifier voucher is guaranteed to win money at TOC in a Finale. Players earn their spot in 1 of 4 Finale events by competing in a Qualifier event. Qualifier players that do not place high enough in a Qualifier event to participate in their genders Elite Finale remain eligible to compete in either the Master, Pro or Semi-Pro Finale's at TOC, where payouts extend all the way to last place.

3. Payouts for Men's Pro Finale is \$5,000 for 1st Place and descend all the way to last place paying \$400. Payouts for Women's Pro Finale is \$4,000 for 1st Place and descend all the way to last place paying \$300. See 2019 TOC flyer for details of each position payout.

4. The Men's Pro Finale bracket consists of 128 men on 64 teams. The Women's Pro Finale consists of 96 women on 48 teams.

5. Pro Finale participants are paired using a randomizing computerized system.

6. Pro Finale substitution scenarios on Finale day:

a. When an even number of players is absent, the remaining players, the players whose partners are absent, are paired together by random draw to create (a) new team(s). The missing team(s) is converted to (a) bye(s). Then, the newly formed team(s) and the missing team(s) is placed onto the effected bracket positions by random draw.

b. When an odd number of players is absent, the highest rated player (willing to move) from the Semi-Pro Finale is moved up to compete in the Pro Finale. When only one team is involved, the Semi-Pro player is placed on that team. When more than one team is involved, the remaining players, the players whose partners are absent, and the Semi-Pro player; are all paired by random draw to create new teams. The missing teams are converted to byes. Then, the newly formed teams and the missing teams is placed onto the effected bracket positions by random draw.

7. Triple Elimination, gender specific formats:

Men's Pro Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Freeze. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

Women's Pro Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Stacked. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

IV. \$15,900 added Men's and Women's Semi-Pro Finales:

1. Semi-Pro Finale payouts include entry fees of \$100 per player & \$10 greens fee plus \$10,000 added to Men's Semi-Pro Finale and \$5,900 added to Women's Semi-Pro Finale. Players earn their position in a Semi-Pro Finale by advancing from a Qualifier event.
2. Every PPD player who earns a qualifier voucher is guaranteed to win money at TOC in a Finale. Players earn their spot in 1 of 4 Finale events by competing in a Qualifier event. Qualifier players that do not place high enough in a Qualifier event to participate in their genders Elite Finale remain eligible to compete in either the Master, Pro or Semi-Pro Finales at TOC, where payouts extend all the way to last place.
3. Payouts for Men's Semi-Pro Finale is \$2,500 for 1st Place and descend all the way to last place paying \$250. Payouts for Women's Pro Finale is \$2,000 for 1st Place and descend all the way to last place paying \$250. See 2019 TOC flyer for details of each position payout.
4. The Men's Semi-Pro Finale bracket consists of 128 men on 64 teams. The Women's Semi-Pro Finale consists of 96 women on 48 teams.
5. Semi-Pro Finale participants are paired using a randomizing computerized system.
6. Semi-Pro Finale substitution scenarios on Finale day:
 - a. When an even number of players is absent, the remaining players, the players whose partners are absent, are paired together by random draw to create (a) new team(s). The missing team(s) is converted to (a) bye(s). Then, the newly formed team(s) and the missing team(s) is placed onto the effected bracket positions by random draw.
 - b. When an odd number of players is absent, an available player, of the same gender, with the closest Player Rating equal to, or less than, the PR of the missing player is chosen to compete in the Semi-Pro Finale. When only one team is involved, the newly added player is placed on that team. When more than one team is involved, the remaining players, the players whose partners are absent, and the newly added player; are all paired by random draw to create new teams. The missing teams are converted to byes. Then, the newly formed teams and the missing teams is placed onto the effected bracket positions by random draw.

7. Triple Elimination, gender specific formats:

Men's Semi-Pro Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Freeze. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

Women's Semi-Pro Finale	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501 Stacked. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

V. \$43,200 sponsor added Triples Contest:

- a. Up to forty-eight (48) brackets with \$900 added to each Triples bracket = \$43,200 added. (based on full brackets)
- b. Triples tournaments pay back 100% of entry fees.
- c. Triples entry fee is \$90.00 per team & \$10 greens fee per player.
- d. Payout is to top 25% of field. See 2019 TOC flyer for details of each position payout. (based on full brackets)
- e. Triples is no-cap or flighted/capped. 210 CPR caps and flighting make competition fair for all skill levels.
- f. Open Triples: Up to twenty (20) capped/flighted and four (4) no-cap brackets offered.
- g. Mixed Triples: Up to twenty (20) capped/flighted plus four (4) no-cap brackets offered. NOTE: Mixed teams require at least one female or male player per team.
- h. Triples event is available to all PPD league players with a minimum of 200 league games played during the preceding TOC-year (July 15 – July 14 year-to-year).
- i. Registration opens at 9 am CST on August 1, 2019. Registration closes at 9 am CST on September 30, 2019.
- j. Each Triples bracket is 16 team, triple elimination. Formats:

Triples Event Format	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 701. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
King-Seat Match	Race to 4 - Cricket.

VI. \$38,400 sponsor added Doubles Contest:

- a. Up to sixty-four (64) brackets with \$600 added to each Triples bracket = \$38,400 added. (based on full brackets)
- b. Doubles tournaments pay back 100% of entry fees.
- c. Doubles entry fee is \$60.00 per team & \$10 greens fee per player.
- d. Payout is to top 25% of field. See 2019 TOC flyer for details of each position payout. (based on full brackets)
- e. Doubles is no-cap or flighted/capped. 140 CPR caps and flighting make competition fair for all skill levels.
- f. Open Doubles: Up to twenty-eight (28) capped/flighted and four (4) no-cap brackets offered.
- g. Mixed Doubles: Up to twenty-eight (28) capped/flighted plus four (4) no-cap brackets offered. NOTE: Mixed teams require at least one female & one male player per team.
- h. Doubles event is available to all PPD league players with a minimum of 200 league games played during the preceding TOC-year (July 15 – July 14 year-to-year).
- i. Registration opens at 9 am CST on August 1, 2019. Registration closes at 9 am CST on September 30, 2019.
- j. Each Doubles bracket is 16 team, triple elimination. Format:

Doubles Event Format	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501. Tiebreaker - Cricket.
Last Chance Side:	1 Game of Cricket.
King-Seat Match	Race to 4 - Cricket.

VII. \$13,200 sponsor added Men's Cricket Singles Invitational (CSI) - Winner Take All Contest:

- 1. Men's CSI is \$13,200 sponsor-added.
- 2. Men's CSI pay back 100% of entry fees.
- 3. Men's CSI entry fee is \$100 & \$10 greens fee per player.
- 4. Men's CSI payout is \$10,000 to 1st Place and payouts extend all the way to last place with \$100 paid to last place.
- 5. Invite only: thirty-two (32) highest rated men within the top 500 of the 2019 All-Star Rank list on July 15, 2019.
- 6. Men's CSI list can be viewed throughout the year: http://dartstoc.com/XT2014/CSI_V19.aspx

7. Registration opens at 9 am CST on August 1, 2019.

a. Pre-registration is required by September 1, 2019.

b. Any player not registered by September 1, 2019 is contacted to see if they are accepting their invite and registering. If the player is not in contact with PPD, and/or fails to register by September 9, their invite is passed to the next player in line.

c. Registration closes September 30, 2019.

8. 32-Person bracket, Triple Elimination. Format:

Men's CSI Format	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 4 - Cricket.
King-Seat Match	Race to 5 - Cricket.

VIII. \$6,200 sponsor added Women's Cricket Singles Invitational (CSI) - Winner Take All Contest:

1. Women's CSI is \$6,200 sponsor-added.

2. Women's CSI pay back 100% of entry fees.

3. Women's CSI entry fee is \$100 & \$10 greens fee per player.

4. Women's CSI payout is \$5,000 to 1st Place and payouts extend all the way to last place with \$100 paid to last place.

5. Invite only: sixteen (16) highest rated women within the top 500 of the 2019 All-Star Rank list on July 15, 2019.

6. Women's CSI list can be viewed throughout the year: http://dartstoc.com/XT2014/CSI_V19.aspx

7. Registration opens at 9 am CST on August 1, 2019.

a. Pre-registration is required by September 1, 2019.

b. Any player not registered by September 1, 2019 is contacted to see if they are accepting their invite and registering. If the player is not in contact with PPD, and/or fails to register by September 9, their invite is passed to the next player in line.

c. Registration closes September 30, 2019.

8. 16-Person bracket, Triple Elimination. Format:

Women's CSI Format	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

IX. Registration process for TOC events

1. All TOC events require pre-registration using a “PPD Player Account”. If a player does not have a player account, they can establish one at www.dartstoc.com
2. Entry & Greens fees are pre-paid using PayPal services linked to each player account.
3. Registration opens at 9 am CST on August 1, 2019. Registration closes at 9 am CST on September 30, 2019.
4. Registration for Doubles, Triples and Semi-Pro Finales is first come first served.
5. Registration for the Elite Finales is automatic and performed by PPD Administrators following the completion of Qualifier Events as early as August 25, 2019.
6. Except for verifiable emergencies, there are no refunds or changes allowed, for any paid entry. Once paid, entry fees are non-transferable and non-refundable. An entry fee cannot be transferred to another day, event or player. Once registered Pre-Qualifier, Doubles, Triples, CSI and Finales entries cannot be moved to another day or time. An entry cannot be cancelled or refunded unless a verifiable emergency.
7. Qualifier player registration begins at 9 am CST June 1, 2019.
 1. One Bracket per gender will open for each date.
 2. Once a bracket is full another bracket will open.
 3. Registrants will compete in brackets in order of registration.
 4. Registration open/closing dates:
 - a. Registration for June 29 event opens June 1, 2019 at 9am and closes June 27, 2019 as early as 5pm CST.
 - b. Registration for July 13 event opens July 3, 2019 at 9am and closes July 11, 2019 as early as 5pm CST.
 - c. Registration for July 27 event opens July 17, 2019 at 9am and closes July 25, 2019 as early as 5pm CST.
 - d. Registration for August 10 event opens July 31, 2019 at 9am and closes August 8, 2019 as early as 5pm CST.
 - e. Registration for August 24 event opens August 14, 2019 at 9am and closes August 27, 2019 as early as 5pm CST.

NOTE: All Qualifier brackets must be FULL – 32-Person Brackets – NO BYES

X. Qualifiers:

1. Vouchers are available to PPD players in three ways:

- a. A Qualifier voucher may be earned from a PPD member who owns vouchers. Many North American vendors purchase PPD Qualifier vouchers to award to their most avid and skilled players. A complete list of PPD Vendors and their Qualifier voucher inventory can be viewed at www.dartstoc.com.
- b. By competing in PPD remote leagues. 192 of the most avid PPD remote league players are awarded a Qualifier voucher as seen on the All Star rank list at www.dartstoc.com. These Qualifier vouchers are awarded to 128 men and 64 women on this list July 15, 2019.
- c. By competing at any of the BullShooter Tour stops during the preceding TOC-year (July 15 – July 14 year-to-year). Find specific rules for BullShooter Tour Qualifier vouchers at www.dartstoc.com.

2. An eligible player is any player that has participated in a minimum of 350 league games, during the preceding TOC-year (July 15 – July 14 year-to-year) where the player has achieved a minimum average Mark Per Round (mpr) or Point Per Dart (ppd) (Open/In Open/Out games only) of:

- a. For Men: at least 2.5 MPR or 25 PPD established by the local PPD league vendor.
- b. For Women: at least 1.65 MPR or 16.5 PPD established by the local PPD league vendor.

3. Remote Qualifying rounds:

a. Five (5) Qualifying rounds of tournaments offered for the 2019 TOC. The first round is Saturday June 29, 2019, then every two weeks thereafter through August 24, 2019.

- June 29, 2019
- July 13, 2019
- July 27, 2019
- August 10, 2019
- August 24, 2019

4. Qualifier tournaments are 100% payback.

5. Qualifier tournament entry fee is \$50.00 per person per event.

6. Payouts are \$300 to the winner of each bracket and \$25 paid all the way to last place. See 2019 TOC flyer for details of each position payout.

7. At least, the top 4 finishing men and women in each 32-person bracket advance to their gender's TOC Elite Finale. Qualifier players that do not place high enough in a Qualifier event to participate in their genders Elite Finale remain eligible to compete in either the Master, Pro or Semi-Pro Finale's at TOC, where payouts extend all the way to last place.

8. Singles, 32-person bracket. NOTE: All Qualifier brackets must be FULL – 32-Person Brackets – NO BYES

Format:

Women's Qualifier Format	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket, 501. Tiebreaker - 501.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

Men's Qualifier Format	
Winners Side:	Race to 2 - Cricket.
Loser's Side:	Race to 2 - Cricket. Tiebreaker - 501.
Last Chance Side:	1 Game of Cricket.
Pre-King Seat Match	Race to 3 - Cricket.
King-Seat Match	Race to 4 - Cricket.

9. Qualifier Voucher Icons and what they mean to on the TOC website:



a. Red – All-Star Qualifier – seen on the All-Star rank list. The vouchers are earned by PPD remote league players only and is shown for those in the highest rank positions on the All-Star rank list.



b. BullShooter Qualifier – Seen on the All-Star rank list and each Vendor's TOC standings page (where applicable) earned at BullShooter Regionals and Chicago Finals through tournament competition.



c. Green Qualifier – Seen on each Vendor's TOC standings page (where applicable). The vouchers are earned based on each PPD Vendors local guidelines for those players who meet the PPD standards of eligibility.

- Icons shown on Standings and Rank lists prior to TOC registration opening day indicates the players who are "on track" to earn a Qualifier voucher – meaning that they've met the minimum game counts and the required skill level. Then, current standings and rank positions show who is on track. Voucher icon positions are NOT official until registration opening day and assigned to a player. Vouchers must be physically assigned to a player.

XI. General Information

1. PPD Player Ratings: PPD posts the highest known player rating for each player. A player rating is determined by multiplying a player's bk (best known) mpr by ten (10) and adding their best bk ppd. Additionally - a comparison of mpr and ppd are done to ensure both numbers are within a normally expected percentile of each other. If not within a normal expected range, the player's Player Rating will automatically be adjusted by a 13% increase to become their bk stat to use.

a. A player's current bk statistic comes from one of two sources:

i. LEAGUE: To establish a league ppd or mpr a player must compete in at least 24 games of X01 (with full bull) and 24 games of cricket in a league. Then, the player must compete in at least six (6) matches of that league for the league to remain an "eligible league" for statistical retention for that player beyond the league's ending date. And finally, a player's bk ppd and bk mpr is determined by the highest ppd or mpr derived from all leagues participated in during the most recent TOC league-year in which the player participated in at least one eligible league.

ii. TOURNAMENT: A tournament ppd or mpr average is established when a player has thrown a minimum of 120 darts and then up to their last 500 darts in X01 and cricket during any PPD tournament competition, including a combination of TOC and/or monthly remote tournaments if necessary. Tournament statistics for each player are always the last 500 darts thrown for each game type with the older darts thrown purged from their averages.

- b. Combined Player Ratings (CPR): For Capped Events = the PRs of all players on a team added together: For “Capped events”, all teams must fit under the cap when registering and at time of flighting. As team’s register for the TOC, and for those that register very close to the CPR cap, the team must ensure they remain under the CPR cap at the time of flighting, which occurs at close of registration. Keep in mind other tournament and league data occurs during the interim, which may cause an individual PR to increase, causing the team to exceed the CPR cap. Substituting is allowed. Those close to the CPR cap at registration should check individual PRs throughout registration and plan for a substitute when necessary. Teams found over the cap at close of registration are given an option to modify their team or to be refunded entry fee and removed from the event.

2. PAYOUT INFORMATION: TOC winnings October 12-15 are paid via check at TOC.

a. Checks are cashed twice daily: 12 pm to 3 pm and 6 pm to 8 pm.

b. The following positions are provided at the photo booth after a team photo is taken:

- Top 3 in Doubles and Triples
- Top 2 in Women’s CSI
- Top 2 in the Men’s CSI
- Top 4 in the WCC
- Top 12 in the Men’s Elite Finale
- Top 6 in the Women’s Elite Finale
- Top 4 in Master, Pro & Semi-Pro Finales

NOTE: Checks greater than \$999 are NOT cashed onsite. There is NO check cashing on Wednesday, Finale day. All Finale Day payouts are sent via PayPal at the completion of all events.

3. Using subs for Doubles or Triples Event: Subs are allowed in the Doubles and Triples contest. A substitute player of equal or lessor skill (if in a capped event) is required to ensure the team remains under the cap and will fit in the same flight when substitution is made after flighting is complete - near the time of the event. The player(s) involved in the substitution are required to contact PPD staff ASAP. All substitutions meeting these criteria is approved upon confirmation of the substitute being at a skill level that results in the team remaining under the cap and/or in the same flight (when applicable). No refunds are given unless verifiable emergency.

4. Added Matches, Corking Instructions, Event Formats and League Codes – Please note: the following information is for EVERY EVENT at the TOC and can be found posted on table tents throughout the tournament hall and on the bracket.

a. Added games for Qualifiers and ancillary events, on the Winner's Side:

- Round 4, the four (4) undefeated teams will play race to three (3) for 16 team brackets
- Round 4, the four (4) undefeated teams will play race to four (4) for 32 and 64 team brackets
- Round 5, the two (2) undefeated teams will play race to five (5) for 32 and 64 team brackets
- Championship matches revert to race to two (2).

b. Corking: Corking must occur prior to a match having aged more than 10 minutes. The team on the top of any match, as seen on the bracket, corks first. Each team may designate a player to cork. The cork is one dart each, closest dart to the bullseye wins. When a tie occurs, remove the darts and cork again. When the first dart is dead center it is removed to allow the opponent a chance to tie.

c. MATCH FORMAT CHANGE DISCLAIMER: PPD reserves the right to adjust the game format on the Last Chance side of all Triples events if a bracket is not down to the final four (4) teams by 3:00 pm to one game of 701 to prevent delays in the evening event brackets.

d. Player shooting order: The "League feature" is used for all tournament games. Player shooting order is selected in the league set-up for each match played in the event prior to the start of each match. Shooting order is determined by the players on a team at that time. Once a game has been started the game must be completed with the shooting order selected unless all players on both teams agree there was a mistake in the game set-up, in which case PPD officials will re-set the machine.

e. Cricket Reminder: all Cricket games cut off at 20 rounds! Be aware of this when determining game strategy.

f. Practice darts between matches: Players may throw practice darts prior to a match being posted or within 10 minutes of a match post time. Practice darts thrown after a match-post time has aged ten (10) minutes is a match delay. The penalty for this type of match delay is loss of first game for both teams when the match format is more than one game. If the match only has one game and there is NOT a match waiting for the winner of the match, the game is changed to one game of 701. If the match only has one game and there is a match waiting for the winner of the match, both teams are eliminated from the bracket.

5. Match Scoring, CompuSport, Shot-clock in use, Practice darts, Delay of match penalty scenarios:

a. Use of CompuSport "Scorekeeper" feature is mandatory in all PPD tournaments. Players may load the CompuSport app on their phone, I-pad, laptop pc etc. Each player must establish a CompuSport account, turn on "Notifications" and "Scorekeeper" features. All teams must have, at least, one person capable of scoring matches using the "Scorekeeper" feature.

b. A thirty (30) second shot-clock is used to prevent match delays in all PPD tournaments including TOC.

c. The winning team of each match uses Scorekeeper to score the match win. To enable Tournament Staff to easily monitor scoring timeliness, the match is to be scored:

- i. Within 90 seconds of a match win,
- ii. Before the machine automatically cycles out of the “match-ending game’s win screen”,
- iii. Before manually exiting out of the “match-ending game’s win screen”,
- iv. Before leaving the immediate area of the dart board.

d. This scoring rule applies to all matches. Failure to score a match win, as described herein, will result in an automatic match loss for the winning team when another match is waiting for either team. The losing team will score the match win.

e. All matches are timestamped on the bracket. First round match-timestamps show event start/forfeit time. All subsequent round match-timestamps are generated at the time the match posted onto the bracket, which occurs at the time the second team in the match became available, upon having scored their previous round’s match win.

f. All first round matches are to begin prior to the event’s posted forfeit time.

g. All subsequent rounds matches are to begin within ten (10) minutes of “post time” as found on the CompuSport bracket.

h. When Officials are informed of an absent opponent or opposing player by a team in a posted match aging at ten (10) minutes:

- i. The team that informed the officials, that is on hand, is awarded the cork “win” and directed to start the first game of the match.
- ii. The shot-clock will cycle through, passing the missing player(s), until the missing player(s) arrive, at which time, the player(s) may join the game/match.
- iii. When a missing team or player does not arrive before the end of a game, the next game (where applicable) of the match is started immediately. Again, allowing the shot-clock to cycle through, passing the missing player(s) until the game and or the entire match is complete.

i. When Officials otherwise become aware of a match delay, aged at ten (10) minutes or more:

- i. Both teams lose the first game of the match if at least one team is on hand and when the match format is more than one game.
- ii. If the delayed match consists of just one game and there is NOT another match waiting for the winner of the delayed match, the game is changed to one game of 701.
- iii. If the delayed match consists of just one game and there IS a match waiting for the winner of the delayed match, both teams are eliminated from the bracket.

iv. The team that is on hand is awarded the cork “win” and directed to start the first game of the now “shortened” match. a. The shot-clock will cycle through, passing the missing player(s), until the missing player(s) arrive, at which time, the player(s) may join the game/match. b. When a missing team or player does not arrive before the end of a game, the next game (when applicable) of the match is started immediately. Again, allowing the shot-clock to cycle through, passing the missing player(s) until the game and or the entire match is complete.

j. Once a match has started, players are NOT TO LEAVE THE BOARD or delay starting each subsequent game of the match.

1. Breaks are not allowed during a match.

2. Each subsequent game during a match is to start immediately following the end of the previous game.

3. Leaving the board during a match will result in probable loss of the current game, and possibly the match, because the shot-clock passes missing player(s) throughout the game and, when necessary, during each game of the remainder of the match.

4. A missing player may rejoin a game upon their return to the board.

5. When a game ends with a missing player, the next game is to start immediately and so on until the match is complete.

6. The shot-clock is not to be paused for any reason other than to apply the “Shooters Advantage” to resolve a miss-scored dart. Any other use of the back-up button during a match is circumventing the shot-clock, is an illegal match-delay and results in forfeit of game or match penalty for the offending team.

k. Practice darts or any other cause of a match delay:

1. Players may only practice prior to a match being posted or within ten (10) minutes following a match post time.

2. Practice darts thrown after a match-post time has aged ten (10) minutes, or more, is a match delay.

3. The penalty for match delay is loss of first game for both teams when the match format is more than one game.

4. If the delayed match consists of just one game and there is NOT a match waiting for the winner of the match, the game is changed to one game of 701.

5. If the delayed match consists of just one game and there IS a match waiting for the winner of the match, both teams are eliminated from the bracket.

l. Freeze rule: A player may not take a game out if their partner’s score is higher than the combined score of the two opposing players. If a player’s partner’s score is equal to or less than the combined score of the two opposing players, that player may take the game out. If a player reaches zero when he/she is “frozen”, the win is credited to the opposing team.

m. The Shooters Advantage: A dart that sticks in a mark, but does not register that mark, can be manually scored. A dart that “flights” a beneficial mark on the way in, but sticks elsewhere, is not manually unscored. To correct a dart, press the back-up arrow button as needed. This rule can be applied by the players involved when both teams agree. If there’s a disagreement about what to do, stop the match, leave all darts exactly as thrown and summon an official. An official will verify the score and or re-score a dart. This rule is not to be hyper-technically applied. Meaning, if, for any reason, a player inadvertently pulls a miss-scored dart prior to having noticed a scoring problem, but players on both teams agree a dart should be re-scored, the score can still be corrected when both teams agree.

n. Age Requirements for Participants and Guests:

- i. Players 18 or older may participate in the ancillary doubles and triples events.
- ii. Players between the ages of 16 and 18 whose stats, including league games played, exceed the standards of adult Qualifier eligibility may participate in the ancillary doubles and triples events provided they are preapproved by PPD prior to registering for an event.
- iii. Players participating in the Qualifiers, special invitational events and Finales must be 21 or older.
- iv. Children under the age of 13 ARE NOT ALLOWED in the tournament hall at all.
- v. Children 14 to 18 must be in the presence of a responsible, non-drinking adult.

o. Player Etiquette, Good Sportsmanship and Ethics: Each player is required to sign a “Code of Conduct” during the registration process. In signing this document each player agrees to conduct themselves according to the Code. Penalties are applied for failure to uphold the Code of Conduct. Misguided competitiveness is not an excuse. Drinking is not an excuse.

- Do not delay a match for any reason.
- Loitering/drinking/tailgating in the parking lot is prohibited. Violators are subject to ejection from the tournament and/or future tournament privileges.
- Absolutely NO OUTSIDE FOOD or DRINKS permitted! Illegal items are confiscated, discarded and penalties apply.

p. All Rules are meant to provide a foundation for an enjoyable experience playing darts. Never use a rule out of the context for which it was written, in doing so you may cause more problems than the rule was originally meant to help prevent. Never allow misplaced competitiveness to over shadow common sense and good sportsmanship. THROW DARTS, RELAX AND HAVE FUN!!!!

q. PPD officials do not tolerate poor sportsmanship or unethical conduct! Negative, aggressive or abusive behavior, of any kind, is penalized. PPD reserves the right to address misconduct once reported stemming from any darting activity including but not limited to: tournament play, league match play or any other sanctioned league function. Bad behavior will result in disciplinary action and/or expulsion from the PPD.

r. Dress Code is in effect at TOC. A separate document is provided at http://www.dartstoc.com/2019/TOC_DressCode_2019.pdf to explain the current TOC-year's Dress Code details, corresponding rules and penalties.