

The Shooter's Advantage

The Shooter's Advantage = backing up darts to correct a beneficial but miss-scored dart or non-scoring dart.

Short form: "A dart that sticks in a target but does not register that target, can be manually scored. A dart that flights a beneficial target on the way in, but sticks elsewhere, is not manually unscored."

Detailed scenarios:

1. A dart that beneficially flights another dart as it sticks into a beneficial target remains, as scored by the machine, to the advantage of the shooter.
2. A dart that sticks in a target that is beneficial to the shooter but did not register that target because it flighted a non-beneficial dart on the way in, or did not score at all, for any reason; may be manually scored to the advantage of the shooter. Communication between teams is required. Leave the darts in the board and contact the opposing team. Stop the match by pressing the back-up button and continue to press the back-up button until contact is established with the other team. Send a photo, if necessary, to show the beneficial dart that is needed to be manually scored or re-scored. Communicate with the other team until the back-up and or scoring issue is approved and resolved to complete the turn.
3. When a miss-scored dart is the third dart, stop the match by pressing the back-up button when the machine comes back to your team's next turn. Continue to press the back-up button until contact is established with the other team. When a miss-scored dart is the third dart, backing up through that entire turn will be required. Arachnid G3s allows for multiple rounds of backing up darts when needed. Send a photo to show the beneficial dart that is needed to be manually scored or re-scored. Explain to the opponent that they need to approve the back-up to allow re-scoring of the third dart of your team's previous turn – and – discuss the fact that the re-scored third dart for your team might have changed the strategy of the opposing team had they known the actual score of that third dart. You and the opponent must discuss and decide if they would rather re-throw their darts or have them re-scored as thrown. Either choice is fine depending upon what the opponent wants to do.

Notice: Withholding agreement to allow manual re-scoring of a beneficial dart as described in this Shooter's advantage rule is cause for penalty when reported and verified by administrative review of match video.

When a miss-scored dart is the third dart, and the opposing team wins the game before communication can be established. Unless the miss-scored third dart would have won the game for your team, the game is over. This miss-scored third dart is moot. When the miss-scored dart is the third dart, a winning dart for your team, and the opposing team's darts are thrown scoring winning darts for the opposing team, causing a false-scored game-win. In this scenario, the machine will score the game-win for the other team before communication could be established. Leave the darts in the board and contact the opposing team. Do not start the next game, of the match, until communication is established. Send a photo to show your team's winning miss-scored third dart. Then, continue the match as normal. After the match is complete, both teams must notify PPD Administrators to record the proper match-score.